

GarageBand for macOS

release notes

Learn about current and previous versions of GarageBand for macOS.

New in GarageBand 10.4.4

New features

- Eight Producer Packs with royalty-free sounds from today's biggest hitmakers including Boys Noize, Mark Lettieri, Mark Ronson, Oak Felder, Soulection, Take A Daytrip, Tom Misch, and TRAKGIRL.
- Sound Packs feature slap house, modern ambient, and a collection of 808 drum kits, bass samples, and loops.
- Adds a total of 2800 loops, 50 kits, and 120 patches.

Stability and reliability

- GarageBand no longer hangs when the Learn to Play window is opened while there is no network connection.

Performance

- GarageBand no longer displays a spinning wait cursor when dragging loops into a track from the Finder.

Sampler

- Instances of Sampler in songs created on GarageBand for iOS and iPadOS now load properly when the song is opened in GarageBand for macOS.

Content

- Software Instrument patches can now be filtered by Sound Pack name in the Patch Library.

Automation

- The Show/Hide Automation button now functions properly when there are no automation points currently in the track.
- Region-based automation in the Piano Roll editor is now dimmed when automation is disabled.

Learn to Play

- Resolves an issue in which Artist lessons might not output sound after a basic lesson was opened and played first.

Undo

- Replacing a movie file and then performing Undo no longer leaves the audio from the just-replaced movie.

Control Surfaces and MIDI Controllers

- GarageBand now provides LUA script support for developers of 3rd-party MIDI controllers.

General

- GarageBand no longer displays an Accessibility Access Event alert message when using VoiceOver to trigger a key on the Piano Roll keyboard.
- The Master Echo button no longer flashes unexpectedly when the Master button is clicked.
- MIDI Sustain events now respond correctly when starting playhead in any position on the timeline.